

## Academic Learning Plan 3D Design Year 10

**Intent:** Pupils will analyse the work of others to inspire their own development and to understand visual/tactile elements. They will be able to communicate their ideas and reflections effectively. Pupils will use 3D techniques, skills and processes to realise individual final outcomes.



	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 10 Units	NEA Project 1: Stimuli - Lion King			NEA Project 2: Stimuli - Sense of Place		
Content	<ul> <li>Analysing the work of others</li> <li>Primary and secondary research</li> <li>Experimentation of techniques and processes</li> <li>Manipulating materials</li> <li>Critical reflection</li> <li>Evaluation</li> <li>Purposeful investigation</li> <li>Refine work.</li> <li>Record ideas, observations and insights</li> <li>Present a meaningful response.</li> <li>Demonstration of visual language</li> </ul>			Analysing the work of others     Primary and secondary research     Experimentation of techniques and processes     Manipulating materials     Critical reflection     Evaluation     Purposeful investigation     Refine work.     Record ideas, observations and insights     Present a meaningful response.     Demonstration of visual language		
Literacy  Knowledge	<ul> <li>Reflecting on their own work and that of others</li> <li>Annotation</li> <li>Comparison</li> <li>Evaluation</li> <li>Description</li> <li>Justification</li> </ul>			Reflecting on their own work and that of others Annotation Comparison Evaluation Description Justification		
organiser Assessment	Knowledge organisers based upon each assessment objective are available for students on Teams  By exam board at the end of the course.					
GCSE AO Link (AQA 3D Design)	AO1 AO2 AO3 AO4			AO1 AO2 AO3 AO4		
Homework	Set Weekly					
CEIAG	Problem solving; critical thinking; independent working; time keeping; sequencing; analysing; evaluating; comparing; explaining; synthesising; innovating; planning; reflecting; experimentation; creative risk.  Problem solving; critical thinking; independent working; time keeping; sequencing; analysing; evaluating; comparing; explaining; synthesising; innovating; planning; reflecting; experimentation; creative risk.					